Gnostic Runology – The "SIG" Rune (Historically)

http://www.GnosticStudies.org/Runes

The "Sol" or S-Rune According to Friedrich Fischbach (1900)



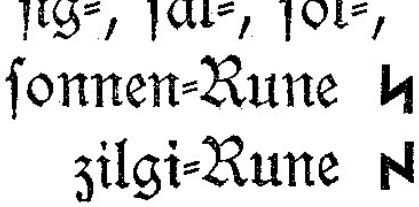
The "S" is represented by the Sun-Rune = *sôl*. While the Nordic Rune shapes represent the Shooting-Down of the Rays as a simple Lightning-Flash, in the South: richer Lightning-Characters are popular, and finally the rounding of the shape in our modern "S" comes to the forefront.



Several times "M" (the Character for Man = *mädr*) was used for 'Helios the Invincible' in Greece and elsewhere. In Old-Norse we also find the ⊥ Character, which probably indicates the fertilizing Sun-Beam [*befruchtenden Sonnenstrahl*] descending to Earth.

The "Sol, Sal, Sul, Sig, Sigi" Rune According to Guido Von List (1907)

ᛋ *sol, sal, sul, sig, sigi*, Sun [*Sonne*], Salvation/Health/Well-Being [*Heil*], Victory [*Sieg*], Column/Pillar [*Säule*], School [*Schule*], and so on.



An Eleventh still I also know in Combat,
When I lead the Beloved:
I'll sing it into the Shield and they will triumph in Battle,
They will go in one piece and come home in one piece,
They remain in Health [*Heil*] everywhere.

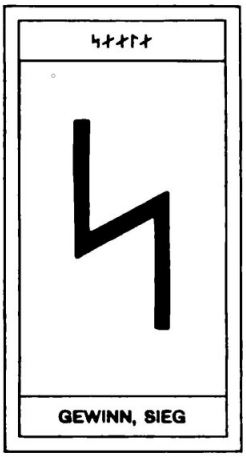
"Sal and Sig!" – "Salvation/Health and Victory [*Heil und Sieg*]!" This thousand-year-old *ur*-aryan Greeting and Battle-Cry is also found in an enlarged form as the Call-of-Inspiration: *"Alaf Sal Fena!"* This phrase means "Universal Solar-Salvation [*Alles Sonnenheil*] to whosoever is Conscious-of-Force [*Kraftbewussten*], that is to say: Capable-of-Procreation [*Zeugungsfähigen*]!"

"*Alaf Sal Fena*" has become a Symbol in the *Sig*-Rune (the Victory-Rune [*Siegrune*]), the eleventh Character of the *Futhark*, who's motto is: "The Creative-Spirit [*Schöpfergeist*] must be victorious!"

NOTE: We present List's information here for historical purposes. However, let us remember that every person on this planet from our present Root Race is considered Aryan, according to the Theosophical, Anthroposophic and Gnostic understanding (not just one group or color, etc).

The "Sol, Sal, Sul, Sig" Rune According to E.T. Kurtzahn (1924)

Exoterically: Victory [*Sieg*], Light, Salvation/Health [*Heil*], Gain/Win [*Gewinn*]
Esoterically: Soul [*Seele*]
Generally: Success, Pillar/Column, School, etc.



With this Rune, the names *sol* and *sul* are immediately noticeable and one is involuntarily reminded of the English word 'Soul', which is indeed almost identical with the Rune-Name.

The Rune consists of three Aspects which symbolize:
1. the Life of the Soul with (in) God,
2. the Falling away into the material World, and
3. the Reunification with God after Overcoming Matter/Material.

The ancient germanic Greeting "*sal und sig*" = "Salvation/Health and Victory [*Heil und Sieg*]" was also composed of the Names for this Rune. The Latin word *Salus* = Salvation/Healing [*Heil*].

It is clear that this Victory-Rune [*Siegrune*] was often attached to Arms and Weapons, or that this Call was heard in Battle, which is sufficiently indicated by the Rune-Song.

A certain similarity of this Rune with the Hook-Cross [*Hakenkreuz* or Swastika] (from two Victory-Runes one could form such a sign!) is unmistakable and gives Subject for Thought.

The "Sol, Sal, Sul, Sig" Rune According to R.J. Gorsleben (1930)

Letter S and Number 11.

The *Sal, Sol, Sig* Rune is the 'Zig-zag', the Lightening and the Sun-Beam that suddenly descends, in an Instant, converting the Past into the Future.

Dr. Friedrich Teltscher's *Ur*-word is *Wille* meaning "Will/Willpower".



I can take the Eleventh, when into Battle
I lead my Friend, my Beloved –
I sing it into the Shield, so that they may win the Fight
And Salvation/Health/Well-Being [*Heil*] is all around them.

The Rune means Victory [*Sieg*], victorious; Soul; Pillar, School, Seal/Sigil; Sun; *solum* (from Latin meaning "the All-One"), Goal/Aim [*Ziel*], *Ziu*, Zeus, Win/Gain [*Gewinn*], Salvation/Health/Well-Being [*Heil*], *Sal*-ute, *Salman*, Lightning.

"*Sal und Sieg*" = Salvation [*Heil*] and Victory – which is a very ancient Battle-Cry and Salute. If *Sol* is the Sun, then *Scholle* is Earth; above and below: *Sol* and sole.

Sal is the Victory-Rune, the incendiary Spark of victorious Thoughts, the twitching Lightening-Bolt out of black Clouds, the flooding Light-of-the-Ether. If you have the Need for a visual Image for the Rune, then you might recognize a Man with his Right hand raised in victory.

The Latin *Salus* (often translated as "Hail") is a composite of the ancient Call-of-Victory "*sal + sig"*. Very often we see this Victory- and Salvation-Rune [*Sieg- und Heils-Rune*] on Weaponry.

Salve = *sal-fe* or *sal-fa* = "create Salvation/Health/Well-Being"!

Each Victory over oneself and over others is an Increase, a Delight, it is *sal-Heil*, demonstrated Superiority and proven Strength. But in the Use of the acquired Power and the Exploitation of the Victory there is the distinction between Human and Sub-Human. In Victory, the Sub-Human will never have that warm Glow in his Eyes for the Defeated, with which the true human being is capable to reconcile when he stretches his Hand to the Opponent.

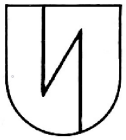
The true human being, the Child-of-God, is never more benevolent, never more divine and never more irresistible than in Victory. Salvation and Victory achieved, the blessed *Salmann* (the Salvation-Man, Solomon) calls out: *"Sal* and *Sieg!"*.

The victor continues: "I wish You, You who have been defeated, that You too should have health/well-being [*heil*] and that you remain so, because I owe this victory to you alone, I can only experience this because of You, over whom I was given to be victorious."

This alone is why we want to be victorious, and therefore we are happy! *Alaf sal fena!* "All hail the salvation-born!, the healthy/well-born ones!"

This Rune has a Rushing, Hissing, sounding characteristic and a Radiating-Out or Sending-Out attribute. Words that describe its radiance are: Silk, Silver, Being, Beautiful, Shimmering, Shine, Gleam, and White-Horses [*Schimmel*]. Hebrew words associated with it include *Shaddai* and *Sabbath* (the Seventh day).

The *Sal*-Rune is associated with Victory, Lightening and the Sun. *Si* is the Sun-Light in spiritual respect. Now the Sun is also the Seven or Filter [*Sieben*], a Color-Strainer [*Farbensieb*] with which the Unity of its Heavenly-Light is sifted out into the seven Rays of the Rainbow and spread upon the Earth.



The Victory-Rune in Heraldry means Victory, Salvation [*Heil*], Combat with Mental and Physical means. It is the Spear, which we throw, and the Ray-of-the-Spirit (or the Word) with which we hit the target, but also the Lightning that hits us and which illuminates us, i.e., the holy Spirit, the Blessing from above.

In the Demonium or Inversion, the Rune appears in the reversed Position, namely in our latin Z. It reminds us of concepts like Fear, Anxiety, Shadow, Scheme, Hesitation, Trembling, and Crying-out.

Spiritual relations to the *Sal*-Rune are also contained in the words Soul [*Seele*], Oneself [*Selbst*], to see [*sehen*], to atone [*sühnen*], to reconcile [*ver-söhnen*], Solomon [*Sal-man*], Shaman [*Schamane*], Poet [*Skalde*].

The "Sig, Sal, Sol" Rune According to S.A. Kummer (1932-1933)



(S) The *S*-Rune, *Sig, Sal, Sol*, the Rune of the Solar-Force [*Sonnenkraft*], of Victories [*Sieges*]. The *Sig*-Rune is the Rune of the Warrior and the Victor [*Kämpfers und Siegers*]; it provides Victory and makes the Enemy sick, weak and powerless. – Numerical value is 11.

Sig is the Sun-Light; the Filter/Sieve (or Strainer), the Seventh [*Siebener*] (the Head of the Congregation). Shimmering, Glimmering, the 'shining Lake' reflects the glittering and radiance of the *Sig*-Rune.

It also corresponds to the Psalter [*Salmane*], to *Samane,* and to *Semnone* (the Knower of Silhouettes and Shadows), the Initiate of the Shadow-Dance who knew how to read in the Shadow-Runes.

The *Sig*-Rune is the Rune that 'gives Victory' [*Sieg verleiht*], in other words, subdues the enemy, makes him "sick" (wounded): without power and without force. The Victor has the Upper-Hand, and thus is the Superior, while the "Sick-One" is the Inferior, the Forceless, the Low-Sunken.

It is the Rune of "*Sal und Sieg*" or "Salvation/Health and Victory", of the Light, of Salvation, of the Soul, and of the igniting Lightning [*zündenden Blitzes*]. Our Ancestors carved it into their Weapons.

Long ago, it was customary for those who wanted to be victorious to carry a "Victory-Stone [*Siegstein*]". This Stone gave the bearer Victory through Strength, Beauty and Virtue. Those handed down to us usually contain the inscription "*Tiu*", "*Ti-ur*" or *Sig-Tyr* twice carved or written (meaning that this God was called upon twice).

The triangular shape is characteristic of Victory-Stones [*Siegsteine*], which also symbolically represents the "Thorn". The Life- or Death-Thorn that leads to Rebirth. Thus, the *Sig*-Rune also points to Rebirth.

In an ideal Way-of-Life [*Lebensweise*], one's longings are fulfilled, leading to Salvation [*Heil*] and through the Overcoming of Matter, of Substance, as well as through Victory over oneself, one gets closer to All-Father. One thereby becomes blessed/blissful [*selig*], victorious and one receives spiritually illuminating/sunshiny Power and Force [*sonnige Macht und Kraft*].

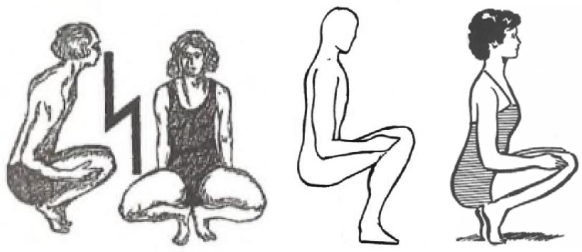
According to Herman Wirth, the *Sig*-Rune also means *sol* or 'Sun', the holy Light of the Land, *sulu sigi*. *Sig* is the Rune of the Celestial Serpent of Summer-Time, of the Heavenly-Fire, of Lightning, of the heavenly Serpent that flashes from the Thunderstorms of high Summer-Time down to the Earth and brings the heavenly Fire and Rain.

The Demonic of the *Sig*-Rune is the *Zil*-Rune ᛋ = Aim/Goal [*Ziel*], Gain more by physical Force, Teat-Phallus, *Zizza* = Teat, female Breast, Egoism, Passion.

Alaf sal fena! All Hail the Well-Born!

Motto: "The Creative-Spirit must be victorious!"

Full Body Rune Exercise(s):



The Student takes up the *Ich*-Rune-Position, does the Breathing-Exercise and then lowers the Upper-Body towards the Knees (placing the Hands against the Body) so that when seen from the side: one represents the *Sig*-Rune.

This Exercise (which is a kind of Squatting) is somewhat difficult, so the Student should not overstrain themselves, but rather rest a little and repeat it again until they become comfortable with it.

In this Position there is a particularly strong effect on one's Sympathetic-Nerves and on the Solar-Plexus. One now vocalizes the word "Si-i-i-i-i-g" first in a high, then in a low Tone. In doing so, one visualizes that the Universal-Currents [*Allströme*] flow through their Spinal-Cord. For further Experience of the *Sig*-Rune, I also recommend the "s-s-s-" hissing and the following Sound-Formula: "sa-se-si-so-su".

The Practitioner will become one with their vocalization and then a Tingling, Pulling and Trickling, along with a delightful Sensation, is felt. This perception has nothing to do with Imagination or self-suggestion, and can only be felt by the Student who has already sufficiently developed themselves through the previous Exercises.

The Student is advised to practice this *Sig*-Rune-Position often so that, later, they can easily sustain it for 15-20 Minutes.

In solitary Rune-Exercises, the positive *Sig*-Rune is to be taken. The upper Body-Posture must be completely upright, the Small-of-the-Back [*Kreuz*] pulled-in, the Head slightly tilted downwards, the Eyes directed to the Root-of-the-Nose, with the Thighs, Knees and Feet pressed together (while the Hands and Arms are placed against the Body) and the Heels are slightly raised.

If one does not yet succeed in the straight Upper-Body-Posture in this Exercise [also called the positive/male *Sig*-Rune-Position], then one alternately practices the *Sig*-Rune, Pauses, and then does the Squat with only the heels together ('closed heels'), but with legs opened wide, which is also a *Sig*-Rune-Position [called the negative/female *Sig*-Rune-Position]. Do not forget the Breathing-Exercise and Meditation, including the "s-s-s-" hissing.

So the Student alternates several times with the *Sig*-Rune and the Squat [or negative/female *Sig*-Rune-Position]. With time, they will also master the positive *Sig*-Rune-Position.

After the magnetizing Hissing [*magnetisierenden Summen*], the Meditation is directed to a specific Aim/Goal (for example, to a Friend in great Need [*Not*] or the like). Subsequently, Emptiness-of-Thought is initiated.

In lighter Meditations, as well as in Outdoor Conversations with like-minded people, the easy Squat can be done with closed Heels and Straight-Body posture (the negative/female *Sig*-Rune-Position).

I remind you of the well-known indian Yoga Siddhasana-Position (with crossed feet), which also contains the *Sig*-Rune. However, I advise against this Position, as our nordic Rune-Position has a more significant Receiving and Transmitting capability.

The Student tries with Patience and Perseverance to attain this most difficult of all Rune-Positions, because it contains a great Power [*große Macht*] and unspeakable Blessings.

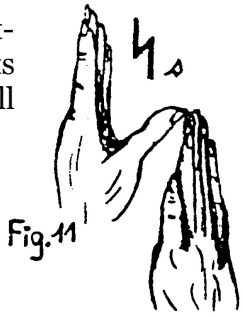
Dear Brother & dear Sister, I may now only give you hints about the Deep Mystery of the *Sig*-Rune, but they are enough if the immeasurable Wisdom, Force, and great Love from above, helps you. Know that the *Sig*-Rune gives you divine Forces [*göttliche Kräfte*] to protect your Brothers and Sisters from Injustice, Sorrow, Hate and Enemies: you bring them sunny Salvation [*sonniges Heil*].

In your Striving for an ever more noble, pure and conscious Life, the immeasurable Solar-Force and the Power of the *Sig*-Rune will also be revealed... at the right Moment.

The Divine-Spark [*Gottesfunke*] in you must prevail. *Heil und Sieg!* [Salvation/Health and Victory!]

Hand Rune Exercise ('Mudras' or "Rune-Grips"):

The Rune Practitioner should take up the *Ich*-Rune-Position (Military "At-Attention"); this is followed by a deep Breathing-Exercise three times, with thoughts directed toward physical and spiritual purification; which must be observed with all the Rune-Grips. Figure 11 shows *Sig*-Rune-Grip.


Fig. 11

This Grip is performed with the left Arm extended (like the *Ka*-Rune-Grip, Fig. 6) and the right Arm slightly bent, with the Fingers extended and together. The left Thumb touches the tip of the Index-Finger of the right Hand.

Its Sound-Formulas are: "S-s-i-g" and "sa-se-si-so-su".

Remember that each Rune-Grip must be repeated three times (for 3 Minutes each, followed by a short Pause in the *Ich*-Rune-Position between sets), since otherwise no satisfactory Collection of Subtle-Force [*Feinkräfte*] can be reached in the Hand-Centers.

Inner Thoughts are directed towards Victory over one's own Errors and Weaknesses, on Absorbing sunny, victorious Healing/Salvation-Force [*Heilskräfte*] and the Inherited-Memory of magical Power and Force [*magischer Macht und Kraft*].

By this Grip, too, a great Accumulation of cosmic Subtle-Forces is obtained in the Hands. The left Hand becomes warm, and the Rune Practitioner will feel how the Current also passes into the right Hand. Here, too, an Ozone-like odor can be detected on the Hands.

When it is Circulated in the Body by conscious-willpower [*willensbewußt*], the Currents can be observed throughout the entire Body.

This Grip produces a strong Power- and Victory-Awareness in the Practitioner.

With sufficient Development of the Rune Practitioner, higher magical Laws will come into Force.

The astral Color is golden-yellow by Day, and silver-grey by Night.

Additional Note: Kummer's Comments for the Practitioner

In this same chapter on the ᛋ *Sig* Rune, Kummer also says the following:

> Victory means: being strong before Humanity and God
> [*stark sein vor Menschheit und Gott*],
> Therefore, learn to bow to All-Father's Power.
> Not giving heed to the Blasphemy and Mockery of Others,
> This is how you climb to the Light,
> out of the Night of Everyday-Life.

The Practitioner often repeats to themselves the following Thoughts:

> 'All Rune-Characters that are handed-down to us
> hold a deep Meaning, a magical Force [*einen tiefen Sinn, eine magische Kraft*].
>
> The Runes are not arbitrarily chosen Characters,
> but rather they are like living People in holy Positions.
>
> The Runes are human-like, physical Characters,
> that I must learn to sense in their Depths, to grasp, and to use properly.'

The Solar-Plexus is one of the main Centers of the Body. Every Sensation, every Feeling, every Thought has an effect on it and influences the Nervous-Currents which in turn flood the whole Body as Carriers of Thoughts.

If someone thinks good or bad, high or low thoughts, these Waves pulse through their whole Body.

Since the Human-Being now protrudes like an Antenna into the Universe, they also absorb their Thoughts and corresponding Waves, Currents from the Universe; and this again has a positive or negative effect on their Solar-Plexus.

I emphasize once again that, above all, correct Thought- and Breath-Training is required in order to be Successful in all Rune-Exercises.

Therefore, the Student should vigorously fight against all weak and bad thoughts, because these strongly influence their solar plexus, which must be avoided at all costs if one wants to achieve good results.